Call for Participation

Understanding the stakeholders’ desires and needs

Welcome to RE’06
Requirements engineering has increasingly become a dominant activity in systems development—the more we can generate or outsource design and construction, the more we need requirements that adequately reflect the stakeholders’ desires and needs.

The IEEE International Requirements Engineering conference is the premier requirements engineering conference, providing a forum for researchers, practitioners, educators, and students to present and discuss innovations, trends, experiences, and concerns in the field of requirements engineering.

Program Highlights
- Keynote talks by Mary Beth Rosson, Dorothy Graham, and John Mylopoulos
- Research papers presenting the latest results in requirements engineering research
- Industrial practice and experience papers
- Mini-Tutorials by Alan Davis, Ellen Gottesdiener, and Ivy Hooks (free for conference participants)
- Panels, posters, and research tool demonstrations

Practitioner Track
In parallel to the scientific program, RE’06 has a track that addresses practitioners, featuring invited talks by industrial experts, mini-tutorials, tool experience talks, and industrial practice papers.

Student Volunteers
We are looking for Master’s and PhD students who help us run the conference. In return for about 12-16 hours of their time, student volunteers receive a complimentary registration. Apply by June 15 to Eric Van Wyk <evw@cs.umn.edu>.

Venue and Registration
RE’06 will be held in the Millennium Hotel in Minneapolis, Minnesota, USA. The Twin Cities’ Minneapolis and St. Paul lie on the Mississippi, about 530 km / 330 miles northwest of Chicago. They are a popular destination for recreational travel.

See the RE’06 website for registration fees, online registration, offline registration forms, and hotel registration. Register before August 10 to obtain early registration discounts.

Workshops
Seven workshops will be held on Monday, Sept. 11 and Tuesday, Sept. 12 in conjunction with RE’06:
- AuRE’06 – International Automotive Requirements Engineering Workshop
- REV’06 – First International Workshop on Requirements Engineering Visualization
- CERE’06 – Fourth International Workshop on Comparative Evaluation in Requirements Engineering
- RE-Lite’06 – Lightweight Requirements Engineering for Off-The-Shelf-Based Software Development
- MeRE’06 – First International Workshop on Multi-Media Requirements Engineering: Beyond Mere Descriptions
- IWSPM’06 – International Workshop on Software Product Management
- SOCCER’06 – Service-Oriented Computing: Consequences for Engineering Requirements

Important dates:
- Workshop paper submissions due June 15, 2006
- Notification of authors July 17, 2006
- Camera-ready papers due July 31, 2006

Tutorials
On Monday and Tuesday of the conference week, one full-day and six half-day tutorials will be held. See the RE’06 website for the detailed tutorial program.

Context: Its Discovery, its Forms, and its Management in Non-Functional Requirements Engineering for Off-The-Shelf-Based Software Development
- First International Workshop on Multi-Media Requirements Engineering: Beyond Mere Descriptions
- International Workshop on Software Product Management

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F1 Context: Its Discovery, its Forms, and its Management in Non-Functional Requirements Engineering

H1 Ten Simple Steps to Better Requirements Engineering

H2 Change Agency for Requirements Engineers

H3 Building a Platform-Independent Model with MDA

H4 Successful Product Line Development with Strong Requirements Engineering and Management

H5 Security Requirements Engineering

H6 Aspect-Oriented Requirements Engineering

Doctoral Symposium
The Doctoral Symposium is a one-day workshop that gives Doctoral students the opportunity to present their research and receive feedback in a constructive and international atmosphere.